



```
1) from threading import *
2) import time
3) def display():
4)     print(current_thread().getName(),"...started")
5)     time.sleep(3)
6)     print(current_thread().getName(),"...ended")
7) t1=Thread(target=display,name="ChildThread1")
8) t2=Thread(target=display,name="ChildThread2")
9) t3=Thread(target=display,name="ChildThread3")
10) t1.start()
11) t2.start()
12) t3.start()
13) l=enumerate()
14) for t in l:
15)     print("Thread Name:",t.name)
16) time.sleep(5)
17) l=enumerate()
18) for t in l:
19)     print("Thread Name:",t.name)
```

### Output:

```
D:\python_classes>py test.py
ChildThread1 ...started
ChildThread2 ...started
ChildThread3 ...started
Thread Name: MainThread
Thread Name: ChildThread1
Thread Name: ChildThread2
Thread Name: ChildThread3
ChildThread1 ...ended
ChildThread2 ...ended
ChildThread3 ...ended
Thread Name: MainThread
```

### isAlive():

isAlive() method checks whether a thread is still executing or not.

### Eg:

```
1) from threading import *
2) import time
3) def display():
4)     print(current_thread().getName(),"...started")
5)     time.sleep(3)
6)     print(current_thread().getName(),"...ended")
7) t1=Thread(target=display,name="ChildThread1")
8) t2=Thread(target=display,name="ChildThread2")
```